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L1	2	("6772334").PN.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/19 13:24
L3	1224	((plurality multiple multi) adj3 (session\$3 connection\$3 link\$3 line\$3 channel\$5 path\$3)) near9 (client\$3 user\$5) near9 server\$5	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/19 13:35
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L6	101	4 and 3	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/19 13:37
S1	2	("6779033").PN.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:31
S2	2	(differen\$5 near3 (session\$3 connection\$3 link\$3 line\$3 channel\$5) near (attribut\$5 criteria parameter\$5)) near9 (client\$3 user\$5) near9 server\$5	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:43
S3	2411	(differen\$5 near3 (session\$3 connection\$3 link\$3 line\$3 channel\$5) near4 (attribut\$5 criteria parameter\$5))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:35
S4	602	differen\$5 near3 (session\$3 connection\$3 link\$3 line\$3 channel\$5) near9 (user\$5 client\$5) near9 server\$5	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:36

S5	452	differen\$5 near2 (session\$3 connection\$3 link\$3 line\$3 channel\$5) near9 (user\$5 client\$5) near9 server\$5	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:36
S6	178	S5 and @ad<"20001228"	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:48
S7	164	(networks adj associates).as.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:37
S8	0	S3 and S7	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:37
S9	3737	(709/227-228).CCLS.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:37
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S11	31	S6 and S9	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:43
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S13	1	(negotiat\$5 agree\$4) near9 ((plurality multiple multi) adj3 (session\$3 connection\$3 link\$3 line\$3 channel\$5 path\$3)) near9 (client\$3 user\$5) near9 server\$5	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/19 11:23
S14	1223	((plurality multiple multi) adj3 (session\$3 connection\$3 link\$3 line\$3 channel\$5 path\$3)) near9 (client\$3 user\$5) near9 server\$5	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/19 13:35
S15	119	S9 and S14	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:47
S16	74	S15 and @ad<"20001228"	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/17 16:48
S17	4	((("6496477") or ("6298380")).PN.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/19 11:24
S18	2	S17 and (temporar\$5 delay\$3 defer\$5 transitor\$5)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2005/08/19 13:24



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IEEE JNL IEEE Journal or Magazine

IEEE CNF IEEE Conference Proceeding

IEEE CNF IEEE Conference Proceeding

IEEE STD IEEE Standard

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**1. The token-bank leaky bucket mechanism for group connections in ATM networks**

Sheng-Lin Wu; Chen, W.-S.E.;
 Network Protocols, 1996. Proceedings., 1996 International Conference on
 29 Oct.-1 Nov. 1996 Page(s):226 - 233
 Digital Object Identifier 10.1109/ICNP.1996.564946

[AbstractPlus](#) | Full Text: [PDF](#)(704 KB) IEEE CNF**2. An evolvable ATM-based video network design supporting multiple access network technologies**

Jain, A.; Fischer, W.; Sibille, P.-Y.;
 Communications Magazine, IEEE
 Volume 33, Issue 11, Nov. 1995 Page(s):58 - 63
 Digital Object Identifier 10.1109/35.471259

[AbstractPlus](#) | Full Text: [PDF](#)(504 KB) IEEE JNL**3. Automatic mapping of real-time traffic constraints onto CBR and rt-VBR services of ATM networks**

Mammeri, Z.; Bouzid, D.; Lorenz, P.;
 ATM (ICATM 2001) and High Speed Intelligent Internet Symposium, 2001. Joint 4th IEEE
 International Conference on
 22-25 April 2001 Page(s):253 - 259
 Digital Object Identifier 10.1109/ICATM.2001.932097

[AbstractPlus](#) | Full Text: [PDF](#)(520 KB) IEEE CNF**4. Distributed path reservation algorithms for multiplexed all-optical interconnection networks**

Yuan, X.; Melhem, R.; Gupta, R.;
 High-Performance Computer Architecture, 1997., Third International Symposium on
 1-5 Feb. 1997 Page(s):38 - 47
 Digital Object Identifier 10.1109/HPCA.1997.569597

[AbstractPlus](#) | Full Text: [PDF](#)(1024 KB) IEEE CNF**5. Optimal segmentation of a VBR source for its parallel transmission over multiple ATM connections**

Servetto, S.; Ramchandran, K.; Nahrstedt, K.; Ortega, A.;
 Image Processing, 1997. Proceedings., International Conference on
 Volume 2, 26-29 Oct. 1997 Page(s):5 - 8 vol.2
 Digital Object Identifier 10.1109/ICIP.1997.638659

[AbstractPlus](#) | Full Text: [PDF](#)(420 KB) IEEE CNF**6. Time-to-delivery queuing: a multi-purpose resource allocation and congestion control technique**

Neir, L.A.; Petr, D.W.;

Global Telecommunications Conference, 1993, including a Communications Theory Mini-Conference. Technical Program Conference Record, IEEE in Houston. GLOBECOM '93., IEEE 29 Nov.-2 Dec. 1993 Page(s):1395 - 1400 vol.3
Digital Object Identifier 10.1109/GLOCOM.1993.318303

[AbstractPlus](#) | Full Text: [PDF\(540 KB\)](#) IEEE CNF



7. Power control for variable QOS on a CDMA channel

Yun, L.C.; Messerschmitt, D.G.;
Military Communications Conference, 1994. MILCOM '94. Conference Record, 1994 IEEE 2-5 Oct. 1994 Page(s):178 - 182 vol.1
Digital Object Identifier 10.1109/MILCOM.1994.473953

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1 [Composable ad hoc location-based services for heterogeneous mobile clients](#)

Todd D. Hodes, Randy H. Katz

 October 1999 **Wireless Networks**, Volume 5 Issue 5

 Full text available: [pdf\(403.18 KB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

2 [Reworking the RPC paradigm for mobile clients](#)

Ajay V. Bakre, B. R. Badrinath

 December 1996 **Mobile Networks and Applications**, Volume 1 Issue 4

 Full text available: [pdf\(326.54 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Remote Procedure Call (RPC) is a popular paradigm for designing distributed applications. The existing RPC implementations, however, do not allow special treatment of mobile hosts and wireless links; which can be a cause of degraded performance and service disruptions in the presence of disconnections, moves and wireless errors. In addition, future information oriented and location aware mobile applications will also need the ability to dynamically bind mobile clients to local information se ...

3 [Special issue on wireless extensions to the internet: A cooperative approach to user mobility](#)

Robin Kravets, Casey Carter, Luiz Magalhães

 October 2001 **ACM SIGCOMM Computer Communication Review**, Volume 31 Issue 5

 Full text available: [pdf\(1.34 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#)

We propose a networking model that treats a user's set of personal devices as a MOBILE groupEd Device, a MOPED, which appears as a single entity to the rest of the Internet. All communication for a user is directed to this point of presence. As the user moves through different environments, the devices cooperate to provide the user with access to all available communication resources. We present the basic networking functionality necessary to enable the operation of MOPEDs and their integrati ...

4 [Challenges for nomadic computing: mobility management and wireless communications](#)

Thomas F. La Porta, Krishan K. Sabnani, Richard D. Gitlin

 August 1996 **Mobile Networks and Applications**, Volume 1 Issue 1

 Full text available: [pdf\(321.40 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

In this paper, we present several challenges and innovative approaches to support nomadic

computing. The nomadic computing environment is characterized by mobile users that may be connected to the network via wired or wireless means, many of whom will maintain only intermittent connectivity with the network. Furthermore, those accessing the network via wireless links will contend with limitations of the wireless media. We consider three general techniques for addressing these challenges: (1 ...

5 Speedy wireless: Improving TCP performance over wireless networks with collaborative multi-homed mobile hosts

Kyu-Han Kim, Kang G. Shin

June 2005 **Proceedings of the 3rd international conference on Mobile systems, applications, and services MobiSys '05**


Full text available:  [pdf\(1.01 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#)

Multi-homed mobile hosts situated in physical proximity may spontaneously team up to run high-bandwidth applications by pooling their low wireless wide-area network (WWAN) bandwidths together for communication with a remote application server and utilizing their high-bandwidth wireless local-area network (WLAN) in ad-hoc mode for aggregation and distribution of application contents among the participating mobile hosts. In this paper, we first describe the need for such a mobile collaborative com ...

6 Passive estimation of TCP round-trip times

Hao Jiang, Constantinos Dovrolis

July 2002 **ACM SIGCOMM Computer Communication Review**, Volume 32 Issue 3


Full text available:  [pdf\(627.33 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

We propose and evaluate a passive measurement methodology that estimates the distribution of Round-Trip Times (RTTs) for the TCP connections that flow through a network link. Such an RTT distribution is important in buffer provisioning, configuration of active queue management, and detection of congestion unresponsive traffic. The proposed methodology is based on two techniques. The first technique is applicable to TCP caller-to-callee flows, and it is based on the 3-way handshake messages. The ...

7 The anatomy of a context-aware application

Andy Harter, Andy Hopper, Pete Steggles, Andy Ward, Paul Webster

March 2002 **Wireless Networks**, Volume 8 Issue 2/3

Full text available:  [pdf\(317.51 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

We describe a sensor-driven, or sentient, platform for context-aware computing that enables applications to follow mobile users as they move around a building. The platform is particularly suitable for richly equipped, networked environments. The only item a user is required to carry is a small sensor tag, which identifies them to the system and locates them accurately in three dimensions. The platform builds a dynamic model of the environment using these location sensors and resource informatio ...

Keywords: CORBA, HCI, context-aware computing, location sensors, middleware, mobile computing, resource monitoring, sentient computing, spatial indexing, visualisation

8 The anatomy of a context-aware application


Andy Harter, Andy Hopper, Pete Steggles, Andy Ward, Paul Webster

August 1999 **Proceedings of the 5th annual ACM/IEEE international conference on Mobile computing and networking**

Full text available:  [pdf\(1.58 MB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

9 Active base stations and nodes for wireless networks

Athanassios Boulis, Paul Lettieri, Mani Srivastava

January 2003 **Wireless Networks**, Volume 9 Issue 1Full text available:  pdf(441.19 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)


Mobile and wireless network systems are characterized by a highly time varying and heterogeneous operational environment. For example, the wireless link bandwidth and bit error rate can change due to fading, mobile nodes may have different capabilities, and in the course of its movements a mobile node may visit base stations that provide different sets of services, protocols, and interfaces. Adaptability, in various forms and at various levels of the system, is a key to combating the inherent va ...

Keywords: active networking, base station, reconfigurable hardware, wireless and mobile nodes

10 An end-to-end approach to globally scalable network storage

Micah Beck, Terry Moore, James S. Plank

August 2002 **ACM SIGCOMM Computer Communication Review , Proceedings of the 2002 conference on Applications, technologies, architectures, and protocols for computer communications**, Volume 32 Issue 4

Full text available:  pdf(286.82 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper discusses the application of end-to-end design principles, which are characteristic of the architecture of the Internet, to network storage. While putting storage into the network fabric may seem to contradict end-to-end arguments, we try to show not only that there is no contradiction, but also that adherence to such an approach is the key to achieving true scalability of shared network storage. After discussing end-to-end arguments with respect to several properties of network stora ...

Keywords: IBP, asynchronous communications, end-to-end design, exNode, internet backplane protocol, logistical networking, network storage, scalability, store and forward network, wide area storage

11 Bibliography of recent publications on computer communication

Martha Steenstrup

January 1998 **ACM SIGCOMM Computer Communication Review**, Volume 28 Issue 1


Full text available:  pdf(2.02 MB) Additional Information: [full citation](#), [abstract](#), [index terms](#)

The quantitative results presented in our SIGCOMM '97 paper [1] include numerous minor errors. These errors were caused by programming bugs that led to faulty analyses and simulations, and by inaccurate transcriptions during the preparation of the paper. Here we present corrected figures and tables, as well as corrections to values that appeared in the text of the original paper. The effect of correcting the errors is to reduce the differences between the results based on the proxy trace and tho ...

12 Poster abstracts: Position-aware ad hoc wireless networks for inter-vehicle communications: the Fleetnet project

Hannes Hartenstein, Bernd Bochow, André Ebner, Matthias Lott, Markus Radimirsch, Dieter Vollmer

October 2001 **Proceedings of the 2nd ACM international symposium on Mobile ad hoc networking & computing**

Full text available:  pdf(205.25 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

The Fleetnet project aims at the development of a wireless ad hoc network for inter-vehicle communications. We present the rationale behind the choice of an appropriate radio hardware and the use of a position-based routing approach and outline applications to exploit the Fleetnet platform. In addition, we discuss simulation of vehicle movements as a basis for protocol evaluation as well as aspects of Internet integration of Fleetnet. We state


the basic problems together with the intended approach ...

Keywords: ad hoc networking, position-based routing, vehicle networks

13 Routing and handoff in the edge mobility architecture

Alan O'Neill, M. Scott Corson, George Tsirtsis

October 2000 **ACM SIGMOBILE Mobile Computing and Communications Review**, Volume 4 Issue 4

Full text available:  pdf(1.75 MB)

Additional Information: [full citation](#), [abstract](#), [index terms](#)

We consider a future IP network architecture in which the core topology is fixed but where the hosts at the edge of the network may be mobile, as is the case in cellular networks. Within this architecture, Mobile-Enhanced Routing (MER) protocols are used to support the prefix-routed requirements of the fixed Internet, along with the movement of IP addresses allocated to mobile nodes. We outline a specific components for the support of such edge mobility (EMA:MER) that offers fixed/mobile IP network ...

14 Routing: Path set selection in mobile ad hoc networks

Panagiotis Papadimitratos, Zygmunt J. Haas, Emin Gün Sirer

June 2002 **Proceedings of the 3rd ACM international symposium on Mobile ad hoc networking & computing**

Full text available:  pdf(300.24 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Topological changes in mobile ad hoc networks frequently render routing paths unusable. Such recurrent path failures have detrimental effects on the network ability to support QoS-driven services. A promising technique for addressing this problem is to use multiple redundant paths between the source and the destination. However while multipath routing algorithms can tolerate network failures well their failure resilience only holds if the paths are selected judiciously. In particular the correlation ...

Keywords: mobile ad hoc networks, path set selection, reliability

15 Building shared trees using a one-to-many joining mechanism

Ken Carlberg, Jon Crowcroft

January 1997 **ACM SIGCOMM Computer Communication Review**, Volume 27 Issue 1


Full text available:  pdf(631.01 KB)

Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

This paper presents a new approach for building shared trees which have the capability of providing multiple routes from the joining node onto an existing tree. The approach follows a design parameter of CBT and PIM in that it operates independently of any unicast routing protocol. However, a paradigm shift is introduced such that trees are built in an on-demand basis through the use of a one-to-many joining mechanism. In addition, the paper presents optimisations of the new mechanism to help coordinate ...

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John Colter, Netscape Navigator

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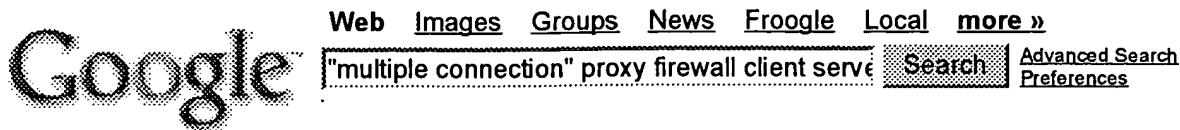
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Microsoft ISA Server 2000 Client Types

Feature, SecureNAT client, Firewall client, Web Proxy client ... For more information, see "Firewall client components" in the ISA Server documentation. ...

www.microsoft.com/technet/security/prodtech/isa/isafp1/isasct.mspx - 35k - [Cached](#) - [Similar pages](#)

Load Balancing in a Cluster

If there is no firewall, the client will connect directly to a server ...

The WebLogic proxy plug-in maintains a list of WebLogic Server instances that host ...

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NETGEAR - ProSafe™ 802.11g Wireless Firewall w/4 Port 10/ 100 ...

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SOCKS ng

Server - Upon receiving client's request, it creates an outbound socket and connects

... ADDR2 - Application server's IP address. Reply: ADDR1 - Firewall's ...

archive.socks.permeo.com/mail/aft/msg00161.html - 23k - [Cached](#) - [Similar pages](#)

iPlanet Web proxy Server 3.6 Administrator's Guide - NT Version ...

The SOCKS server is a generic firewall daemon that controls access through the

... Ident allows the SOCKS server to determine the user name for a client. ...

docs.sun.com/source/816-6142-10/socks.htm - 43k - [Cached](#) - [Similar pages](#)

Secure Server / Secure Client Software Solution - SecureTransport ...

Tumbleweed SecureTransport - Secure Server / Client Software turns your PC or

... and checkpoint/restart—even through a firewall or proxy server and over ...

www.tumbleweed.com/products/securetransport/securetransport_client.html - 35k - Aug 17, 2005 - [Cached](#) - [Similar pages](#)

Using NLB with ISA Server, Part 1: How Network Load Balancing Works

Have you been thinking of using NLB together with ISA Server to provide fault

... and using NLB for outbound access for SecureNAT, Firewall and Web Proxy ...

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... 802.11g Wireless Firewall with USB Print Server consolidates multiple connection

features ... (DMZ) ENABLE/DISABLE WAN PING DNS PROXY PPPOE LOGIN CLIENT ...

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Re: [Openvpn-users] bridging problems: no problem connecting but ...

Each client # and the server must have their own cert and # key file. ... See the

man page # if your proxy server requires # authentication. ...

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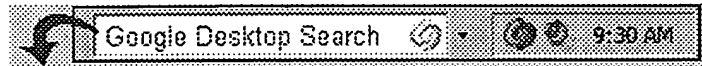
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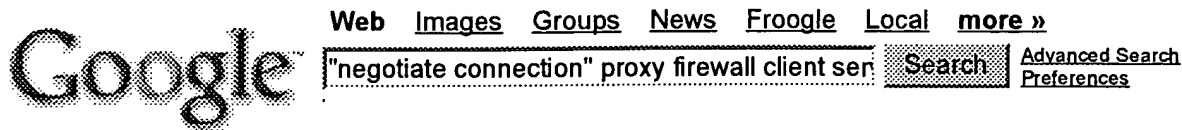
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IPS Working Group Bernard Aboba INTERNET-DRAFT William Dixon ...

... mode, it is possible to **negotiate connection**-specific selectors ... an iSCSI/iFCP gateway or TCP **proxy**, originating a ... 2001 mode connection from the **firewall** to the ...

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client can be reconnected with the **server** previously used without renewed ... TRMS also allows transfer of data through the **Proxy Server**. TRMS requires ...

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iSCSI is a **client-server** protocol in which clients (Initiators) open connections to ... [5] **Firewall** traversal. Where a storage protocol is to traverse ...

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Internet glossary - words and phrases

Modems use agreed standards to communicate and **negotiate connection** speeds ... A computer which runs **server** software which allows **client** software to access ...

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SnapGear: Support Knowledge Base

Packets going to a remote PPTP VPN **server** are accepted. ... Can I use an IPSec **client** on my internal network instead of the SnapGear? ...

www.cyberguard.info/snapgear/ cgi-bin/fom?_recurse=1&file=2 - 513k - [Cached](#) - [Similar pages](#)

Re: [FlashComm] RTMP Protocol Dramatically Reduces FCS '
 ...

... the Macromedia >Flash Player to **negotiate connection** to the ... Flash >Communication **server** though a **proxy server** (if there is ... if there is a **firewall** (which allows ...

rmlu.com/msg/6260.html - 16k - Supplemental Result - [Cached](#) - [Similar pages](#)

Introduction to FreeS/WAN

Full Linux distributions; Office **server** distributions; **Firewall** ... FreeS/WAN will happily interoperate with either a "**client**" or a "**server**" product, ...

www.freeswan.org/freeswan_trees/ freeswan-1.95/doc/HowTo.html - 513k - [Cached](#) - [Similar pages](#)

Introduction to FreeS/WAN

IPsec is not a **client/server** protocol. In a **client/server** protocol, ... IP: **firewall** packet netlink device: [disable]; IP: transparent **proxy** support ...

www.freeswan.org/freeswan_trees/ freeswan-1.97/doc/HowTo.html - 513k - [Cached](#) - [Similar pages](#)

@RISK: The Consensus Security Alert - Volume 3, Issue #31

possibly execute arbitrary code on the **client** system. The code would ... Description: SapporoWorks BlackJumboDog is a **proxy** that includes FTP ...

www.sans.org/newsletters/risk/vol3_31.php - 63k - [Cached](#) - [Similar pages](#)

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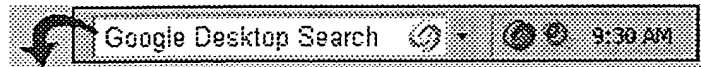
File Format: PDF/Adobe Acrobat

... Reflectors are any TCP/IP protocol **client** host that will ... no ip directed-broadcast no ip **proxy-arp** ip route ... 54.33 255.255.255.224 desc TO VLAN 2 (**FIREWALL**) no ip ...

www.giac.com/practical/GCIH/Stephen_Adegbite_GCIH.pdf - Supplemental Result - [Similar pages](#)

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